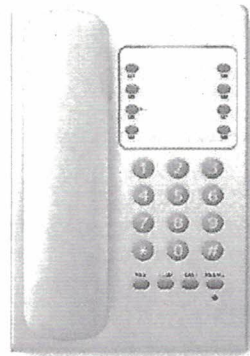


TELEPHONE

TP-838

STANDARD MEMORY SINGLE LINE PHONE

Rev. a.t001



USER OPERATION

RECEIVING CALLS

1. WHEN THE PHONE RINGS, PICK UP THE HANDSET TO TALK. THE IN-USE INDICATOR WILL LIGHT UP.
2. START YOUR CONVERSATION.
3. TO END YOUR CONVERSATION, PLACE THE HANDSET ON THE BASE UNIT.

MAKE A CALLS

1. PICK UP THE HANDSET. THE IN-USE INDICATOR WILL LIGHT UP.
2. LISTEN FOR A DIAL TONE AND DIAL THE PHONE NUMBER.
3. PLACE THE HANDSET ON THE BASE UNIT WHEN FINISHED WITH YOUR CALL. THE IN-USE INDICATOR WILL BE OFF.

REDIAL FEATURE

1. IF YOU GET A BUSY TONE, PRESS THE HOOK KEY TO HANG UP.
2. LATER, RELEASE THE HOOK KEY AND LISTEN FOR A NEW DIAL TONE.
3. PRESS THE REDIAL BUTTON. THE TELEPHONE WILL AUTOMATICALLY REDIAL THE LAST TELEPHONE NUMBER THAT YOU CALLED.

FLASH FUNCTION

1. AT OFF-HOOK STATE, PRESS FLASH BUTTON CAN OBTAIN A NEW DIAL TONE WITHOUT HANGING UP.
2. YOU MAY FLASH FOR CALL WAITING AND OTHER FUNCTION OFFERED BY TELEPHONE COMPANY OR TELEPHONE SYSTEM.

MUTE / MUSIC ON HOLD FUNCTION

1. AT OFF-HOOK STATE, WHILE HAVING CONVERSATION, PRESS HOLD BUTTON TO ACTIVATE THE MUTE FUNCTION.
2. YOU MAY PLACE THE HANDSET ON THE PHONE WHILE IN HOLD MODE AND THE MUSIC WILL BE PLAYED.
3. THE IN-USE INDICATOR WILL TURN ON.
4. TO RELEASE THE HOLDED CALL, PRESS HOLD KEY AGAIN OR SIMPLY PICK UP THE HANDSET IF YOU PLACED THE HANDSET ON THE PHONE.

ADJUSTING HANDSET VOLUME

1. WHILE YOU TALKING ON THE PHONE, PRESS VOLUME KEYS TO ADJUST THE HANDSET VOLUME.
2. THERE ARE TOTAL TWO LEVELS OF VOLUME CONTROL.

ADJUSTING RINGER VOLUME

1. ADJUST THE RINGER VOLUME SWITCH AT THE BACK OF THE BASE UNIT.
2. THERE ARE HI OR LOW LEVEL OF VOLUME CONTROL.

VOICE MESSAGE WAITING INDICATOR **

1. IF YOUR PABX HAS VOICE MESSAGE FUNCTION. THE VOICE MESSAGE WAITING INDICATOR WILL TURN ON WHEN HAVING MESSAGE IN YOUR VOICE MAIL BOX.
2. PRESS THE BUTTON ON THE INDICATOR TO PLAY BACK YOUR VOICE MESSAGE OR OTHER VOICE MESSAGE FUNCTION.

** Optional item depend on telephone system specification and parameter

STORING NUMBER

1. PICK UP THE HANDSET AND PRESS THE "MEMORY" BUTTON WHERE YOU WANT TO STORE FOR 3 SECONDS, YOU WILL HEAR THE "BI" TONE ON HANDSET.
2. DIAL THE NUMBER YOU WANT TO STORE.
3. PRESS THE ONE TOUCH MEMORY BUTTON WHERE YOU WANT TO STORE AGAIN AND LISTEN FOR "BI" TONE AGAIN TO CONFIRM.
4. REPEAT FOR OTHER TELEPHONE NUMBERS AS ABOVE STEP.

RECALLING STORED NUMBERS FROM MEMORY

1. PICK UP THE HANDSET AND LISTEN FOR A DIAL TONE.
2. PRESS THE MEMORY BUTTON FOR THE NUMBER YOU STORED. THE STORED NUMBER WILL BE DIALED AUTOMATICALLY.

ERASE MEMORY

1. AT ON-HOOK STATE, PRESS THE "MEMORY" BUTTON WHERE YOU WANT TO ERASE FOR 3 SECONDS AND LISTEN FOR THE "BI" TONE.
2. PRESS ** AND THE MEMORY BUTTON THAT YOU WANT TO ERASE AGAIN AND LISTEN FOR THE "BI" TONE AGAIN TO CONFIRM.

(Note: * The memory cannot be change/erase if the memory number protection feature been activated)

INTRODUCTION

TELEPHONE TP-838 IS A KIND OF TWO PIECE SINGLE LINE TELEPHONE WITH THE FOLLOWING FEATURES:

- 8 ONE TOUCH MEMORY *
- PERMANENT IC MEMORY *
- INDEX PAPER WITH PVC COVER
- HANDSET VOLUME CONTROL BUTTON
- RINGER VOLUME HI/LOW SWITCHING CONTROL
- FLASH FUNCTION WITH PROGRAMMABLE TIMING
- LAST NUMBER REDIAL UP TO 32 DIGITS
- MUTE / MUSIC ON HOLD FUNCTION
- VOICE MAIL MESSAGE INDICATOR **
- LED IN USE INDICATOR
- DESK OR WALL MOUNTABLE
- PERFECT FOR USE AS A PRIMARY OR EXTENSION PHONE

* Optional Item

** Optional item depend on telephone system specification and parameter

INSTALLATION

1. CONNECT THE HANDSET AND BASE UNIT WITH HANDSET COIL CORD.
2. INSERT THE TELEPHONE LINE CORD INTO THE BACK OF THE BASE UNIT. IF THE OTHER END IS A MODULAR JACK, PLUG IN A TELEPHONE SOCKET. IF THE OTHER END IS A 2 Y-PINS, CONNECT TO TELEPHONE LINE THROUGH A JUNCTION BOX.
3. WE RECOMMEND NOT PLACING THIS UNIT NEXT TO ANY APPLIANCES. TO DO SO MAY CAUSE INTERFERENCE.

PROGRAMMING FOR FLASH TIMING

AT OFF-HOOK STATE, YOU MAY INPUT THE PROGRAMMING CODE AS BELOW TO ADJUST THE FLASH TIME ACCORDING THE TELEPHONE SYSTEM PARAMETER.

YOU WILL LISTEN FOR A "BI" TONE TO CONFIRM AFTER THIS PROGRAMMING.

Programming Code	Description
*#*100+FLASH	Flash Time = 100ms
*#*300+FLASH	Flash Time = 300ms
*#*600+FLASH	Flash Time = 600ms
*#*1000+FLASH	Flash Time = 1000ms